



Ogre Mercenary, Ftr1

Model from CHAINMAIL Set 1

LARGE GIANT

Hit Dice: 4d8+12, 1d10+3 (42 hp)

Initiative: +5

Speed: 40 ft.

AC: 17 (-1 size, +1 Dex, +5 natural, +2 leather)

Attacks: Huge greataxe +10 melee

Damage: Huge greataxe 2d8+10

Feats: Power Attack (up to +10/-10)

Face/Reach: 5 ft. by 5 ft./10 ft.

Special Qualities:

Darkvision 60 ft.

Saves: Fort +9, Ref +2, Will +0

Abilities: Str 25, Dex 12, Con 17, Int 6, Wis 8, Cha 8

Skills: Climb +9, Listen +1, Spot +1

Feats: Improved Initiative, Power Attack

CR: 3



Combat Tracking for Multiple Creatures

hp: 42

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A new D&D Battle Sheet based on the models of the ...



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