



Gray Elf Imperial Noble, Ari4

Model from CHAINMAIL Set 3

MEDIUM-SIZE HUMANOID (ELF)

Hit Dice: 4d8–4 (14 hp)

Initiative: +2

Speed: 20 ft. (breastplate); base 30 ft.

AC: 17 (+2 Dex, +5 breastplate)

Dodge: +1 AC

Attacks: Longsword +4 melee

Damage: Longsword 1d8+1

Face/Reach: 5 ft. by 5 ft./5 ft.

Special Qualities:

Elf traits

Saves: Fort +0, Ref +5, Will +3

Abilities: Str 12, Dex 14, Con 8, Int 9, Wis 8,
Cha 13

Skills: Diplomacy +8, Knowledge (nobility and
royalty) +6, Listen +1, Ride (horse) +6,
Search +1, Sense Motive +2, Spot +1

Feats: Dodge, Lightning Reflexes

CR: 2



Combat Tracking for Multiple Creatures

hp: 14

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A new D&D Battle Sheet based on the models of the ...



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