



Gnome Infiltrator, Ftr1

Model from CHAINMAIL Set 1

SMALL HUMANOID (GNOME)

Hit Dice: 1d10+2 (12 hp)

Initiative: +2

Speed: 20 ft.

AC: 16 (+1 size, +2 Dex, +3 studded leather)

Attacks: Short sword +2 melee; or gnomecraft light crossbow +4 ranged

Feats:

Point Blank Shot (+1 attack and damage within 30 ft.)

Precise Shot (ignores penalty for shooting into melee)

Damage: Short sword 1d6; or gnomecraft light crossbow 1d8

Face/Reach: 5 ft. by 5 ft./5 ft.

Special Qualities:

Gnome traits

Saves: Fort +4, Ref +2, Will +0

Abilities: Str 10, Dex 15, Con 15, Int 14, Wis 10, Cha 8

Skills: Climb +3, Craft (metalworking) +6, Hide +5, Jump +3, Listen +2, Swim +4

Feats: Point Blank Shot, Precise Shot

CR: 1



Combat Tracking for Multiple Creatures

hp: 12 hp: 12 hp: 12

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A new D&D Battle Sheet based on the models of the ...



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