



Dire Badger

Model from CHAINMAIL Set 1

MEDIUM-SIZE ANIMAL

Hit Dice: 3d8+12 (25 hp) (3d8+18/31 hp raging)

Initiative: +3

Speed: 30 ft., burrow 10 ft.

AC: 16 (14 raging) (+3 Dex, +3 natural)

Attacks: 2 claws +4 melee (+6 raging), bite –1 melee (+1 raging)

Damage: Claw 1d4+2 (+4 raging); bite 1d6+1 (+2 raging)

Rage: If takes damage in combat; +4 Str, +4 Con, –2 AC; cannot end voluntarily

Face/Reach: 5 ft. by 5 ft./5 ft.

Special Qualities:

Low-light vision

Scent

Saves: Fort +7 (+9 raging), Ref +6, Will +4 (+6 raging)

Abilities: Str 14 (18 raging), Dex 17, Con 19 (23 raging), Int 2, Wis 12, Cha 10

Skills: Listen +6, Spot +6



Combat Tracking for Multiple Creatures

hp: 25/31

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A new D&D Battle Sheet based on the models of the ...



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