



Crazed Minotaur Cultist

Model from CHAINMAIL Set 2

LARGE MONSTROUS HUMANOID

Hit Dice: 6d8+12 (39 hp)

Initiative: +0

Speed: 30 ft.

AC: 14 (–1 size, +5 natural)

Attacks: Huge greataxe +9/+4 melee; gore +4
melee

Feats: Power Attack (up to +9/–9)

Damage: Huge greataxe 2d8+4; gore 1d8+2

Face/Reach: 5 ft. by 5 ft./10 ft.

Special Qualities:

Natural Cunning (Ex): Track, never get lost,
immune to *maze* spells, never flat-footed
Scent

Saves: Fort +6, Ref +5, Will +5

Abilities: Str 19, Dex 10, Con 15, Int 7, Wis 10,
Cha 8

Skills: Intimidate +5, Jump +8, Listen +8,
Search +6, Spot +8

Feats: Great Fortitude, Power Attack

CR: 4



Combat Tracking for Multiple Creatures

hp: 39

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A new D&D Battle Sheet based on the models of the ...

CHAINMAIL
• MINIATURES GAME •

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